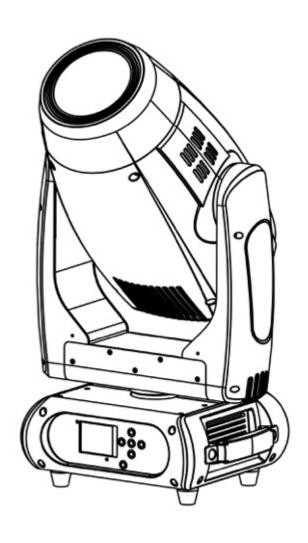
# **BSL HELIOS**USERS GUIDE



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#### 1. Product Introduction:

- 1.1 Before unpack the fixture, pls make sure that the packing is in good condition, following items will be found in the box:
- -The fixture
- -This users guide
- -3m DMX cable
- -1.5m power cable with powercon
- -Omega bracket for hanging installation
- -Safety chain

#### 1.2 Specification

#### Source

- Light source: Advanced 300w white led
- Led life: 60.000 hours
- Luminous Flux: 16000lumen, 89700lux@2.5m
- Control: Remote on/off via DMX
- Ballast: switching mode power supply

#### **Optical System**

Beam angle: 6° to 48°

#### X/Y

- Pan: 630° (3.58 sec) or 540°(4.0 sec), Tilt: 265° (2.8 sec)
- 16-bit resolution
- Auto repositioning

#### Colors

- Linear CMY + CTO
- 8+open, interchangeable, indexable and bidirectional rainbow effect
- Color bounce

#### Gobos

- Outside ⊄27mm, inside ⊄22mm
- 7+ open custom interchangeable position for rotating gobo wheel
- 7+ open fixed gobos
- · Real indexable and gobo shaking
- Distinctive gobo animation effect

#### **Features**

- DMX channels: 26/29/19/21
- Linear CMY + CTO
- Color wheel: 8+1 colors
- Fixed gobo wheel: 7+1 gobos
- Rotating gobo wheel: 7+1 gobos
- Motorized auto focus
- Full range 0-100% dimmer
- Various strobe
- Rotating 3 facets prism
- Frost
- Fast speed iris
- Zoom from 6° to 48°

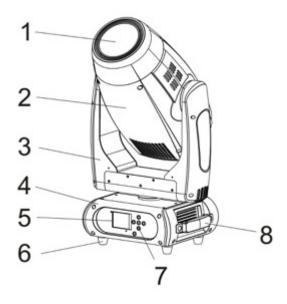
- RDM function to change DMX address, flip display, reverse X/Y
- Software upgrade via DMX
- Hibernation when lost DMX for preset time
- Indicate temperature info of base, arm and lamp
- Fan speed auto change according to temperature

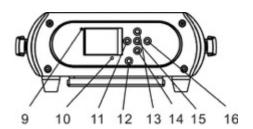
#### Display

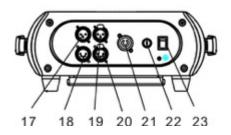
- 2.4inch LCD display with English/ Chinese/French/Spanish menu
- Auto lock
- Flip
- Back-up communicating IC

#### 1.3 Description of the Device

- 1. Project lens
- 2. Head
- 3. Arm
- 4. Base
- 5. Display
- 6. Foot stand
- 7. Operation button
- 8. Handle

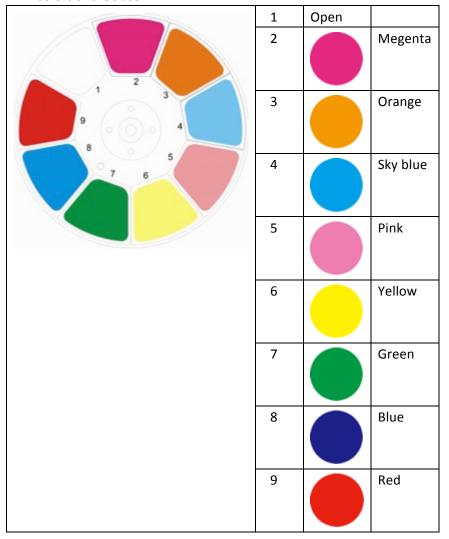


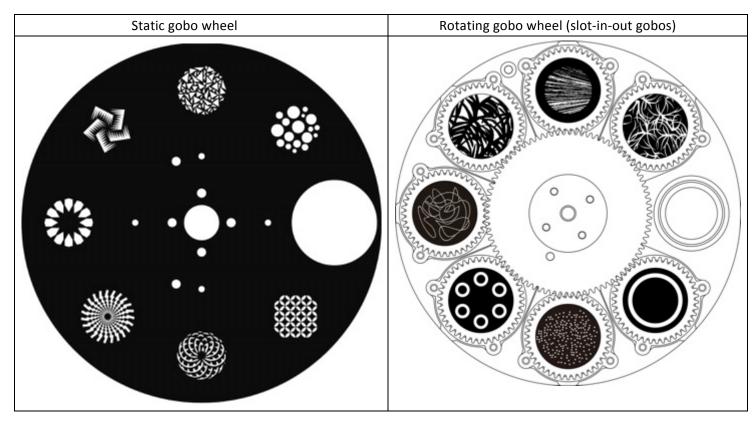




- 9. Wireless indicator
- 10. Mic
- 11. Left button
- 12. Battery indicator
- 13. Up button
- 14. Down button
- 15. Enter button
- 16. Right button
- 17. 3-pin DMX in
- 18. 5-pin DMX in
- 19. 3-pin DMX out
- 20. 5-pin DMX out
- 21. Powercon in
- 22. Fuse
- 23. Power switch

# 1.4 Colors and Gobos





# 2. Safety and maintenance Information

#### 2.1 Safety Info

	Always carry the device by the handles, do not take the head or arm directly for transportation.
	When the fixture is hanged overhead, the safety rope must be fixed to the bottom of the device to the appropriate fixing point.
<u></u>	Safety I class device, need to be earth connected.
	The lens, shield need to be replaced when obviously broken, never use the device when the shield is not completed closed.
<b>Ta=4</b> 5 ℃	The device is supposed to work in the temperate range -15° C and +45° C, do not use the device when the temperate exceed this range.
	Don't put or install the device on a surface that subject to vibration or bumps.
	Never look directly into the projecting lens when the fixture is power on, the light may trigger epileptic seizures in photosensitive persons or persons with epilepsy. Especially at beam effect, extreme caution and observance of these safety instructions is mandatory.
$\triangle$	The device is designed only for indoor usage, pls keep it away from moisture. Do not expose the device under the sun or directly to any other lighting source.
© <del>‡</del>	The device can only run with 100-240v voltage, 50/60Hz power, don't connect to any other wrong power. Disconnect the device from main power before open the shield or maintenance.
<b>□0.5m</b>	Pls make sure minimal 0.5m distance need to kept between the fixture to any flammable material.
Â	Before operate the device, pls make sure the fixture is in good housing, ensure pan and tilt can rotate in its complete range.
	Keep this device away from children and unauthorized users, the manufacturer will not take responsibility for the damage due to any disregard of the information provided in this manual and wrong operation.
( €	The products referred to in this manual conform to the European Community Directives and are therefore marked with CE logo.
X	The disposal of the device after lifecycle could damage the environment, need to take it to special company for recycling or return to authorized dealer.
	Before operate this unit, please carefully read this users guide and keep if needed in future. It's necessary to respect following rules.

#### 2.2 Maintenance

- 2.2.1 Operation only allowed to qualified person, damages due to unprofessional operation or remove of any parts inside will not be considered in warranty service. There are no serviceable parts inside the device or package, service only leaves to authorized dealers.
- 2.2.3 Never allow the optical components contact with oil, fat or any other liquid.
- 2.2.4 A regular clearance of the device is needed for long-term usage, this is very helpful to maintain the lifetime and brightness need to use a soft and lint-free cloth to clean the optical system, fan and air flowing tunnel.

#### 2.2.5. Trouble Shooting

Problems	Possible reasons	Checking or solutions
Device not power up	Powercon or power cable damaged	Change a good power cable to try
	Faulty power supply	Replace new power supply
Pan/Tilt error or vibrate	Faulty Pan/Tilt PCB	Replace PT001 PCB
	Faulty opto sensor	Replace opto sensor OP001
	Cable loosen	Check the cable connect to OP001
LED off	Temperature protection	Check the temperature from menu
	Fan not working	Check the fan speed info from menu
	Faulty LED	Replace new LED
	Dimmer and strobe set at 0	Set dimmer and strobe channel at 255
	Faulty power supply	Replace new power supply
Device not response to DMX	Faulty communication IC	Replace the IC with back-up one in the display PCB
	Faulty display PCB	Replace new display PCB
	Wrong DMX addressing	Check the address and setting
	Faulty DMX cable	Change to a good DMX cable

#### 2.2.6 Replacement of the fuse

Need to replace with same type and rating, which originally installed in the device.

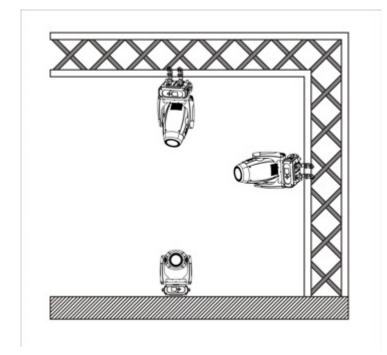
Step One: Unplug power cable from main power.

Step Two: Unscrew the fuse holder out of the housing with a screwdriver.

Step Three: Remove the broken fuse and replace with an exact same type of new fuse.

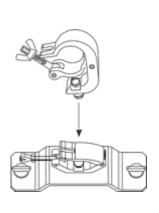
Step Four: Insert the fuse holder back to the housing and screw tight and reconnect power.

### 3. Installation

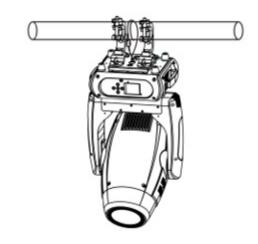


- 3.1 The device could be either put on a solid and even surface, or mounted upside down or sideways like left picture.
- 3.2 The mounting place must be sufficient stable and be able to support a weight of 10 times of the unit's weight. When the fixture is hanged, always additionally secure the device with the safety chain, fasten the safety rope at a suitable position so that the maximum fall of the projector will be 20 cm

#### 3.3 How to do mounting installation.







Step one: Installation the clamp onto the omega bracket;

Step two: Install the clamp and bracket on the bottom of panel, fasten the quick-locks;

Step three: Install the whole device onto appropriate truss and fasten the clamps, tight the safety rope with the truss or other fixing point at a suitable position that drop down distance not exceed 20 cm.

## 4. Control menu

#### 4.1 Meaning of the icon in menu

Connect	DMX Address①	xxx	DMX address setting	
Cor	Wireless ①		Wireless Enabled	
Light	Max Temperature ①	80~139℃80℃ /176~282°F176°F	Lamp off if temperature continuously over for 5 minutes	
	Lamp Adjust①	PAN	Adjust value of channel	
	Time Info.	Current XXXX(Hours) Fixture Life XXXX(Hours)	Fixture boot time Fixture total run time	
_	Temperature	Near Lamp Temp (depends on fixture)	Temperature Sensors	
ior	Fans Speed	Near Lamp Fan (depends on fixture)	Fan speed Sensors	
Information	Channel Value	PAN	Display value of channel	
nfc	Error Message	Pan,Tilt	Error channels	
_	Fixture Model	xxxxxxxxxx	Display model brand and model	
	Software Ver	1U01 V1.0.00	Version of each IC	
	Reset	All	Reset all	
		Pan&Tilt	Reset Pan&Tilt	
Set		Colors	Reset Colors	
		Gobos	Reset Gobos	
		Others	Reset Others	

	Movment	Pan Reverse①		ON/O	FF		Pan Reverse	
		Tilt Reverse①		ON/O	ON/OFF		Tilt Reverse	
		Pan Degree①		630/5	630/540		Choose Pan Degree	
		Encoders ①		ON/O	FF		Encoder wheel on/off	
		Pan/Tilt Mode①		Stand	/Smo	ooth	Choose pan/tilt mode	
	UI Set	Mic Sens. ③		0~99%			Sensitivity of Mic	
		No Signal①			,	d/Auto/Music	Mode when no signal	
		Temperature. C/F	$\overline{(1)}$			t /Celsius	Temperature at $^{\circ}\mathbb{C}/^{\circ}\mathbb{F}$	
		Fans Mode①				d /High Speed	Fans mode	
		Hibernation(1)			•	1~99M,15M	Sleeping mode	
		Backlight①		02~60			Show backlight time	
		Flip Display①		ON/C		<u> </u>	Display 180° reverse	
		Display Bright®		00~3			Display Brightness	
		Brand Show 1		ON/C			Show brand or not	
		Key Lock①		ON/C			Key lock on/off	
		Language③				/Fr/Sp	Language Select	
						/ri/sp		
	Users	User Mode①		Stand			Standard mode	
				Exten			Extended mode	
				Basic-			Basic-8bit mode	
				Basic-	-16bi	it	Basic-16bit mode	
				User			User program mode	
		Edit User③		Max Channel = XX			Edit users mode	
				PAN = CH01		01		
	Calibration 3	-Password-		=XXX			Password: 050	
	Calibrations			=XXX			Calibrate channel value	
		Color					Cambrate chainler value	
	First ID®	NI		:			Na	
	Fixture ID③	Name					Name	
		-Password-					Password: 050	
	N. 1 6 (4)	PID Code		011/0			Set PID of RDM	
	Wireless Set①	DMX On Cable		ON/O			DMX Send Out	
		Reset Connect		ON/O	_		Reset Connect	
	Reload Default	Basic Reload(①)	<u> </u>	ON/O			Basic Reload	
		Program Reload(	2))	ON/OFF			Program Reload	
		Password		XXX	_		Password: 050	
		Private Reload(③	))	ON/OFF			Private Reload	
		All Reload		ON/O	FF		All Reload	
	Play①	DMX Receive					DMX Receive	
		Slave Receive		Receive		3	Choose slave position	
		Sequence		r / Alon			Run Sequence	
		Music		r / Alon			Music mode	
Ε	Select Chase2	Chase Part 1	Chase		Chas		Select and run auto	
3ra		Chase Part 2	Chase		Chas		program	
Program		Chase Part 3	Chase	1~8	Chas	se 3		
ط ط	Edit Chase②	Chase 1	Chase	Test			Test	
		:	Step 02	1	=	=SCxxx	Beginning scene	
		Chase 8	Step 64	4	=	=SCxxx	Ending scene	
	Edit Scenes2	Edit Scene 001	Pan,Til	t,	=	=xxx	Input manual scene	
		~ Edit Scene	Fade	Time	=	=xxx	Modify manually fading	
•		•			-			

	250	Secne Time DMX Input	=xxx	time Modify manually scene time
				Input scene from exterior controller
Scenes Record	ScXX=>ScXX			Auto Input scenes

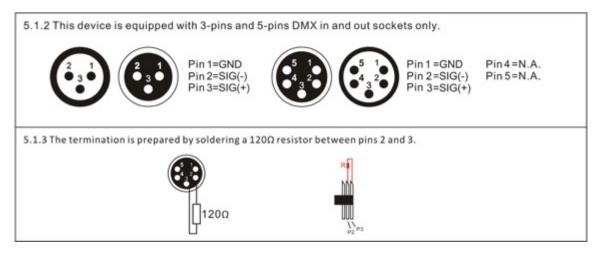
#### 5. DMX connection and DMX protocol

#### 5.1 DMX addressing:

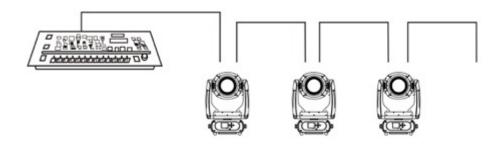
5.1.1 The device is controlled by universal DMX 512 protocol, DMX address is the start channel used to receive instructions from the external controller. For independent control, each fixture must be assigned its unique address control channels. For example, this device has four channel modes: 25/28/17/19, if we set the mode at standard 25 channels mode, and there are several models need to be independently controlled, we just simply address first fixture at 1, and second fixture at 26, third one at51, etc.

If the devices have the same address, they will behave synchronically.

DMX addressing is limited, don't set the address so high that without enough control channels for the fixtures. Display is flashing when no DMX signal is received.



5.1.4 Connection: us DMX cable with 3+5-pin XLR-plugs to connect the controller with the fixture or one fixture with another.



#### 5.2 DMX chart

	Ch	annel		name	function	Min DMX	Max DMX
St	Ex	Ba1	Ba2			DIVIX	אועוט

1	1	1	1	Pan	Pan Coarse	0	255
	2		2	Pan fine	Pan Fine	0	255
2	3	2	3	Tilt	Tilt Coarse	0	255
	4		4	Tilt fine	Tilt Fine	0	255
3	5	3	5	Movment Speed	fastest to Slowest	0	255
				NA su use sust	Normal	0	15
	6			Movment Function	Movement With Blackout	16	31
				FullCtion	TBD	32	255
					Normal Shutter Functions	0	15
				Shutter	Pulse-effect Forward	16	31
4	7			Function	Pulse-effect Reverse	32	47
				Tunction	Random Strobe	48	63
					TBD	64	255
					Normal Shutter Functions		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
					Open	224	255
					Pulse-effect Forward		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
5	8			Shutter	Open	224	255
					Pulse-effect Reverse		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
					Open	224	255
					Random Strobe		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
					Open	224	255
					Shutter closed	0	31
					No function (shutter open)	32	63
					Strobe effect slow to fast	64	95
		4	6	Shutter	No function (shutter open)	96	127
		4		Silutter	Pulse-effect in sequences	128	159
					No function (shutter open)	160	191
					Random strobe effect slow to fast	192	223
					No function (shutter open)	224	255
6	9	5	7	Dimmer	Dimmer(Close to Open)	0	255
					Indexed	0	15
					Indexed With Blackout	16	31
				Color	Forward Spin	32	47
7	10				Reverse Spin	48	63
				Function	Continuous	64	79
					Color Bounce	80	111
					TBD	112	255

					Indexed & Indexed With Blackout&Color Bounce		
					Position 1 (Open)	0	13
					Position 2 ~ Position 18	14	255
					Forward Spin		
8	11			Color	Stop to fastest	0	255
					Reverse Spin		
					Stop to fastest	0	255
					Continuous		
					Positioning from 0-360 degrees	0	255
					Indexed		
					Position 1 (Open)	0	2
					Position 2 ~ Position 18	3	53
					Indexed With Blackout		
					Position 1 (Open)	54	56
					Position 2 ~ Position 18	57	106
		6	8	8 Color	Indexed With Bounce	-	
					Position 1	107	119
					Position 2 ~ Position 9	120	223
					Forward Wheel Spin	120	223
					Stop to fastest	224	239
					Reverse Wheel Spin	221	233
					Stop to fastest	240	255
9	12	7	9	Cyan	Cyan 0->100%	0	255
10	13	8	10	Magenta	Magenta 0->100%	0	255
11	14	9	11	Yellow	Yellow 0->100%	0	255
12	15	10	12	CTO	CTO 0->100%	0	255
12	13	10	12	CIO	Indexed	0	15
					Indexed With Blackout	16	31
					Forward Spin	32	47
13	16			Rot Gobo	·	48	-
13	16			Function	Reverse Spin Continuous		63
						64	79
					Shake	80	95
					TBD	96	255
					Indexed & Indexed With Blackout&Shake	0	24
					Position 1 (Open)	0	31
					Position 2 ~ Position 8	32	255
	4-				Forward Wheel Spin		
14	17			Rot Gobo	Stop to fastest	0	255
				Reverse Wheel Spin			
					Stop to fastest	0	255
					Continuous	_	
					Positioning from 0-360 degrees	0	255
					Indexed		
		11	13	Rot Gobo	Position 1 (Open)	0	5
					Position 2 ~ Position 8	6	47
1	i l		ĺ		Indexed With Blackout		1

					Position 1 (Open)	48	53
					Position 2 ~ Position 8	54	97
					Indexed With Shake		
					Position 2	98	115
					Position 3 ~ Position 8	116	223
					Forward Wheel Spin		
					Stop to fastest	224	239
					Reverse Wheel Spin		
					Stop to fastest	240	255
					Continuous	0	15
					Forward Spin	16	31
					Reverse Spin	32	47
				Gobo Rot	Forward Animate Rotate	48	63
15	18			Function	Forward Animate Rotate With Blackout	64	79
					Reverse Animate Rotate	80	95
					Reverse Animate Rotate With Blackout	96	111
					TBD	112	255
					Continuous		
					Positioning from 0-360 degrees	0	255
					Forward Spin		
					Stop to fastest	0	255
					Reverse Spin		
					Stop to fastest	0	255
16	19			Gobo Rot	Forward Animate Rotate & Forward Animate Rotate With		
					Blackout		
					Stop to fastest	0	255
					Reverse Animate Rotate & Reverse Animate Rotate With		
					Blackout		
					Stop to fastest	0	255
					Continuous		
					Positioning from 0-360 degrees	0	191
					Forward Animate Rotate		
					Stop to fastest	192	207
		4.2	4.4		Reverse Animate Rotate		
		12	14	Gobo Rot	Stop to fastest	208	223
					Forward Spin		
					Stop to fastest	224	239
					Reverse Spin		
					Stop to fastest	240	255
					Indexed	0	15
					Indexed With Blackout	16	31
				Gobo	Forward Spin	32	47
17	20			Function	Reverse Spin	48	63
				i uncuon	Continuous	64	79
					Shake	80	95
					TBD	96	255

					Indexed & Indexed With Blackout&Shake								
					Position 1 (Open)	0	31						
					Position 2 ~ Position 8	32	255						
					Forward Wheel Spin								
18	21			Fixed	Stop to fastest	0	255						
				Gobo	Reverse Wheel Spin								
					Stop to fastest	0	255						
					Continuous								
					Positioning from 0-360 degrees	0	255						
					Indexed								
					Position 1 (Open)	0	5						
					Position 2 ~ Position 8	6	47						
					Indexed With Blackout								
					Position 1 (Open)	48	53						
				Fixed Gobo	Position 2 ~ Position 8	54	97						
		13	15		Indexed With Shake	3.							
		13			Position 2	98	115						
					Position 3 ~ Position 8	116	223						
					Forward Wheel Spin	110	223						
											Stop to fastest	224	239
					Reverse Wheel Spin	224	233						
					Stop to fastest	240	255						
					Indexed & Indexed With Blackout	240	233						
				Prism		0	84						
19	22	14	16		Position 1 (Open) Position 2	85	169						
					Position 2 Position 3								
						170	255						
					Forward Spin	0	427						
20	23	15	17	Prism Rot	Stop to fastest	0	127						
					Reverse Spin	420	255						
					Stop to fastest	128	255						
					Continuous	0	15						
					5m Auto Focus	16	31						
				Focus	7.5m Auto Focus	32	47						
21	24			Function	10m Auto Focus	48	63						
					15m Auto Focus	64	79						
					>20m Auto Focus	80	95						
					TBD	96	255						
					Continuous								
22	25	25 16 1	18	Focus	Focus In to Focus Out	0	255						
	23 10			Auto Focus									
					Focus In to Focus Out Fine	0	255						
23	26	17	19	Zoom	Continuous								
					Zoom Small to Big	0	255						
				Iris	Indexed	0	15						
24	27			Function	Pulse opening With Forward Blackout	16	31						
			Function	Pulse opening With Reverse Blackout	32	47							

					Pulse closing With Forward Blackout	48	63
					Pulse closing With Reverse Blackout	64	79
					TBD	80	255
					Indexed		
25	28			Iris	Max. diameter to Min.diameter	0	255
25	20			1115	Pulse opening & Pulse closing		
					Pulse Slow to Fast	0	255
					Indexed	0	191
					Pulse opening With Forward Blackout	192	207
		18	20	Iris	Pulse opening With Reverse Blackout	208	223
					Pulse closing With Forward Blackout	224	239
					Pulse closing With Reverse Blackout	240	255
					Normal	0	7
					Reset All	8	15
					Pan&Tilt Reset	16	23
					Color Reset	24	31
					Gobo Reset	32	39
					TBD	40	47
26	29	19	21	Control	Other Reset	48	55
					Display Off	56	63
					Display On	64	71
					TBD	72	79
					TBD	80	87
					Hibernation	88	95
					TBD	96	255

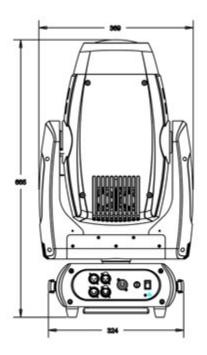
#### 6. Unique Features

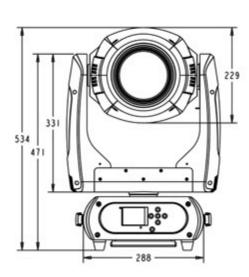
- 6.1 RDM, stand for "Remote Device Management", with this function, users can realize remote control of the device, such as remotely changing DMX address, reverse pan/tilt setting, check a lot of useful information such as temperature, power consumption, fan speed. Etc. Every single device has a unique RDM code before left factory to distinguish from each other, usually not suggest users change this code freely.
- 6.2 Software upgrade function via DMX cable, if there is any new firmware for this device come out, it can be upgraded simply via a software upgrade box, no need to change any mechanical parts. The upgrade box is not included in the package, if need any further assistance pls just contact authorized dealers.
- 6.3 Hibernation, the device will enter sleeping mode if activated after a period of disconnecting DMX signal to save the power consumption, and will return immediately as soon as the DMX signal is sent again.
- 6.4 Display battery, this function is prepaid in the display PCB, users just need to install a normal 10440 600mAh 3.7V rechargeable lithium battery, then users could power on the display and do setting without connect to main power.
- 6.5 Display back-up communication IC, there is a back-up communication IC installed in the display PCB, so users could

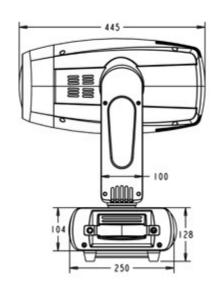
replace at once if the working one is broken, no need to wait long time from service.

6.6 Display flip, by press up and down button for more than 3 seconds, the display will flip automatically, this function is useful to read menu conveniently when device is hanged.

# 8. Dimensions Drawing







# 9. Technical specification

Power supply	100-240 V AC, 50/60 Hz ~
Power consumption	400W
LED	Advanced 300w white led
DMX channels	19/21/26/29 modes
Beam angle	6° to 48°
Luminous flux	16000lumen, 89700lux@2.5m
Fuse	T 5 A, 250 V
Device dimensions	369x250x658mm
Net Weight	18KG